

ABSTRAK

**PENGARUH PERMAINAN ULAR TANGGA KARAKTER SAMBIL
BERCERITA TERHADAP PERILAKU ANAK PRASEKOLAH
DALAM MERAWAT GIGI DI PAUD MELATI DESA BABAN****Oleh : Kuyyimatus Sholehah**

Anak prasekolah rentan terhadap penyakit gigi dan mulut, disebabkan oleh kecenderungan mereka menyukai makanan manis serta perilaku perawatan gigi yang belum memadai. Pendidikan anak usia dini merupakan salah satu lembaga yang menjadi sarana pendidikan merawat gigi dan mulut melalui metode inovatif yang dapat menyampaikan informasi dengan cara yang menarik dan mudah dipahami. Tujuan penelitian ini adalah untuk mengetahui pengaruh permainan ular tangga karakter sambil bercerita terhadap perilaku anak prasekolah dalam merawat gigi di Paud Melati Desa Baban. Penelitian ini menggunakan metode kuantitatif dengan desain *pre-experimental* dengan rancangan *one group pre-test post-test design*. Populasi penelitian adalah seluruh anak usia prasekolah Paud Melati (N = 43). Sampel didapatkan dengan teknik sampling *simple random sampling* (n = 39). Analisa data yang digunakan yaitu uji normalitas *shapiro wilk* dengan uji statistik *t-paired test*. Hasil penelitian menunjukkan ada pengaruh permainan ular tangga karakter sambil bercerita terhadap perilaku anak prasekolah dalam merawat gigi di Paud Melati Desa Baban (p = 0,000). Perilaku yang meningkat antara lain adalah menyikat seluruh bagian gigi, menyikat gigi sesuai ukuran sikat gigi, menyikat gigi dengan lembut. Permainan ular tangga karakter sambil bercerita dapat digunakan oleh tenaga kesehatan untuk meningkatkan perilaku merawat gigi anak usia prasekolah.

Kata Kunci : *Permainan, Ular Tangga, Bercerita, Perilaku, Anak Prasekolah*

ABSTRACT**THE RELATIONSHIP OF SNAKES AND LADDERS CHARACTER GAME WHILE TELLING STORIES TO PRESCHOOL CHILDREN'S BEHAVIOR IN TAKING CARE OF TEETH AT PAUDUD MELATI BABAN VILLAGE****By : Kuyyimatus Sholehah**

Preschoolers are prone to dental and oral diseases due to their tendency to like sugary foods as well as inadequate dental care behavior. Early childhood education is one of the institutions that is a means of education to take care of teeth and mouth through innovative methods that can convey information in an exciting and easy-to-understand way. The study aims to discover the influence of the character snake and ladder game while telling stories about the behavior of preschool children caring for teeth in Paud Melati, Baban Village. This study used a quantitative method with a pre-experimental design and a one-group pre-test and post-test design. The research population was all Early Childhood Melati preschool children ($N = 43$). The sample was obtained by a simple random sampling technique ($n = 39$). The data analysis was the normality test of Shapiro Wilk with the statistical test of the t-paired test. The results showed an influence of the character snake and ladder game while telling stories on the behavior of preschool children in caring for teeth in Paud Melati, Baban Village ($p = 0.000$). The invreasing behaviors include brushing all parts of the teeth, brushing according to the size of the toothbrush, brushing teeth gently. The game of snakes and ladders while telling stories can be used by health workers to improve the behavior of caring for the teeth of preschool-age children.

Keywords: Games, Snake and Ladder, Storytelling, Behavior, Preschool Children